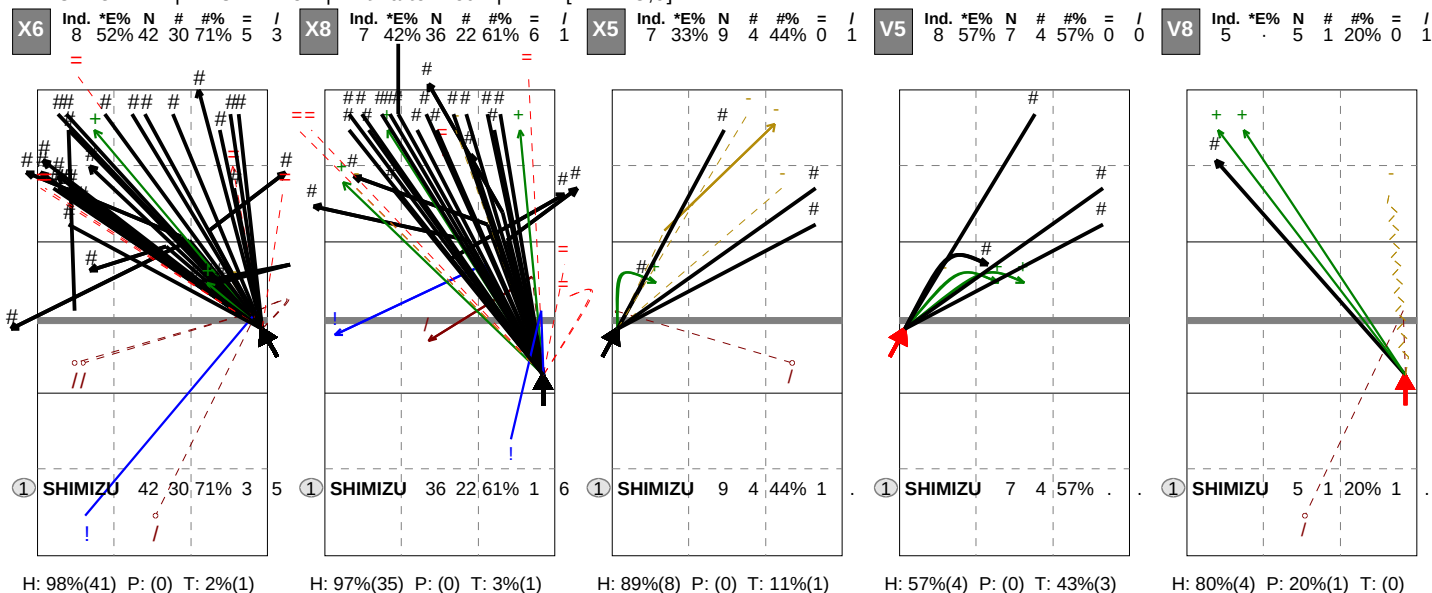


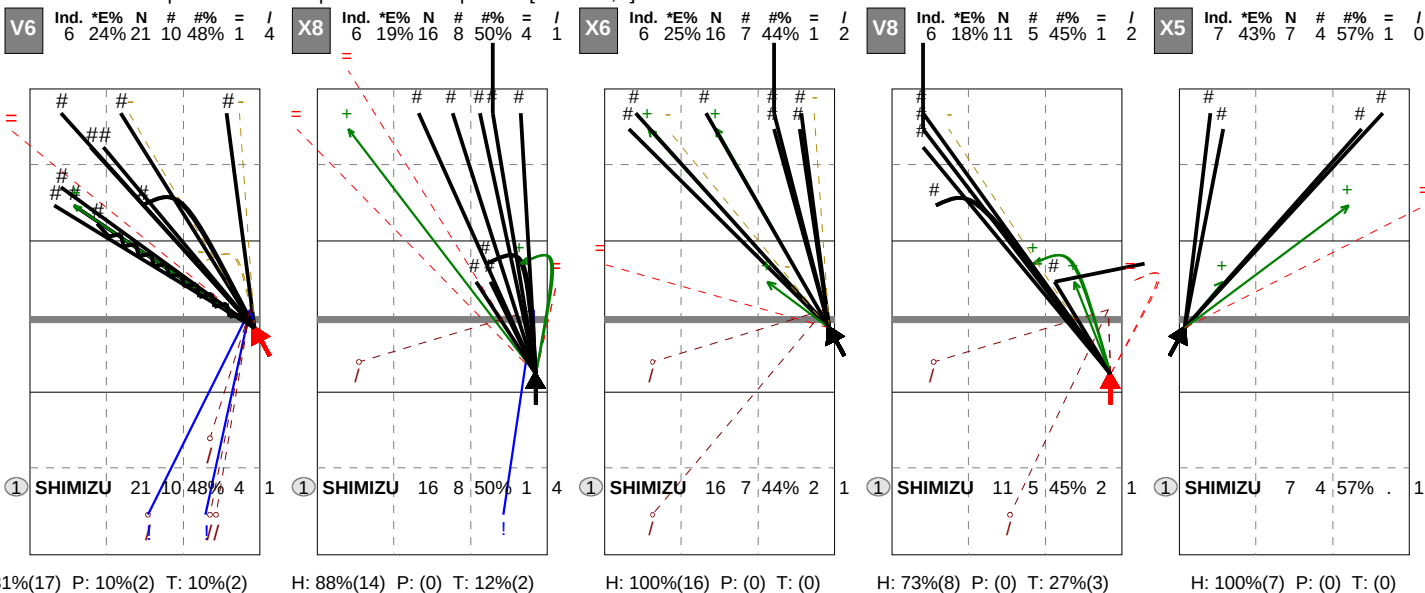
Total Direction Chart analysis

JAPAN ASIA GAME | 1 SHIMIZU | Atk after Rec | AND[~~~AO,6]

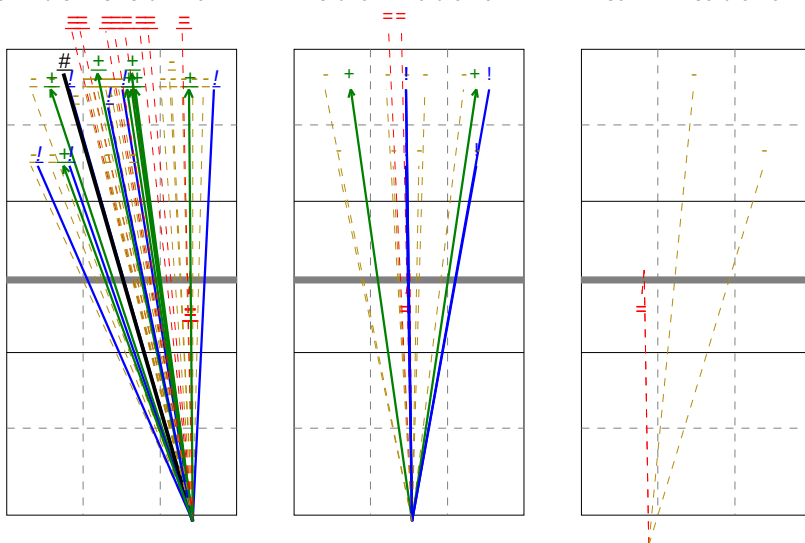


Total Direction Chart analysis

JAPAN ASIA GAME | 1 SHIMIZU | Transition | AND[~~~AO,6]



Ind. *E% N # #% = /	Ind. *E% N # #% = /	Ind. *E% N # #% = /
3 4% 51 13 25% 1 / 0	2 15% 20 4 20% 0 / 0	2 -50 4 2 50% 0 / 0



Total Direction Chart analysis

JAPAN ASIA GAME | 8 TSUBAKIYAMA | Atk after Rec | AND[~~~AO,6]

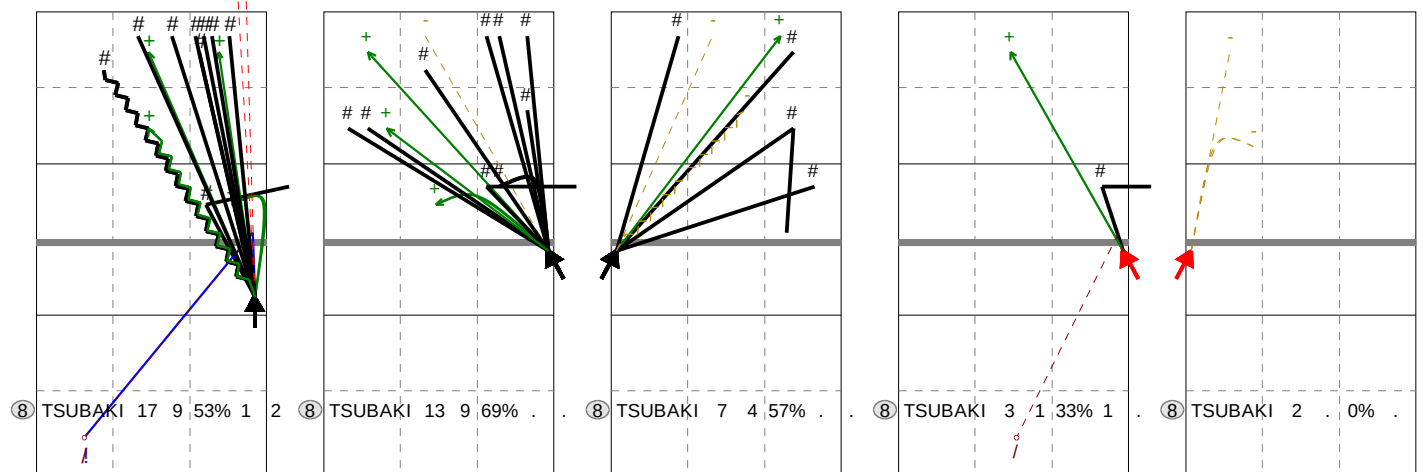
X8	Ind.	*E%	N	#	#%	=	/
	6	35%	17	9	53%	2	1

X6	Ind.	*E%	N	#	#%	=	/
	8	69%	13	9	69%	0	0

X5	Ind.	*E%	N	#	#%	=	/
	8	57%	7	4	57%	0	0

V6	Ind.	*E%	N	#	#%	=	/
	5	.	3	1	33%	0	1

V5	Ind.	*E%	N	#	#%	=	/
	5	.	2	0	0%	0	0



H: 82%(14) P: 12%(2) T: 6%(1)

H: 85%(11) P: (0) T: 15%(2)

H: 86%(6) P: 14%(1) T: (0)

H: 100%(3) P: (0) T: (0)

H: 50%(1) P: (0) T: 50%(1)

Total Direction Chart analysis

JAPAN ASIA GAME | 8 TSUBAKIYAMA | Transition | AND[~~~AO,6]

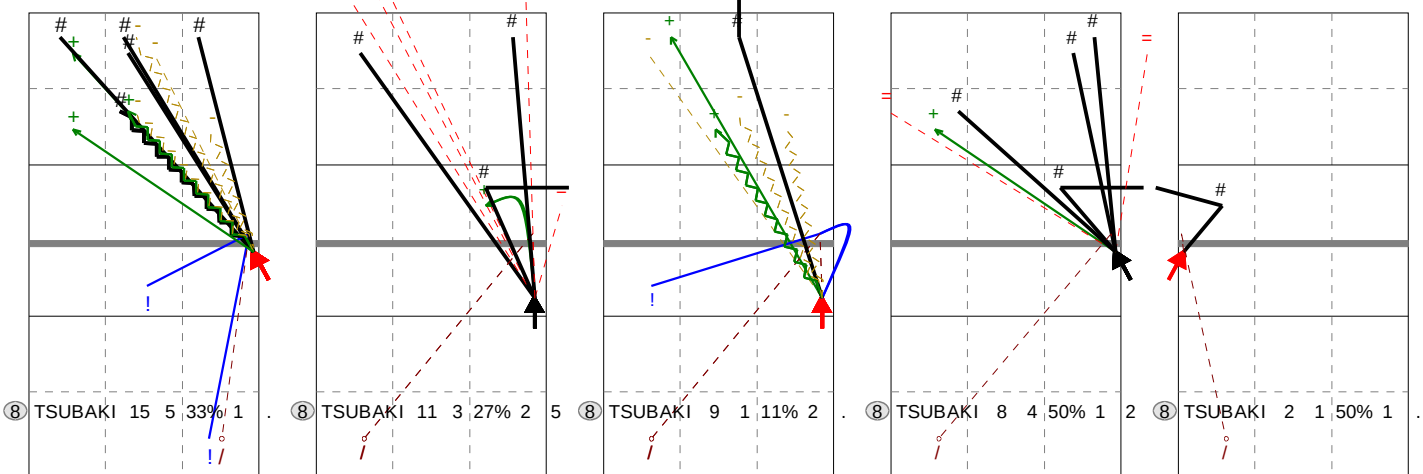
V6	Ind.	*E%	N	#	#%	=	/
	6	27%	15	5	33%	0	1

X8	Ind.	*E%	N	#	#%	=	/
	3	-36	11	3	27%	5	2

V8	Ind.	*E%	N	#	#%	=	/
	4	-11	9	1	11%	0	2

X6	Ind.	*E%	N	#	#%	=	/
	6	12%	8	4	50%	2	1

V5	Ind.	*E%	N	#	#%	=	/
	5	.	2	1	50%	0	1



H: 60%(9) P: 40%(6) T: (0)

H: 91%(10) P: (0) T: 9%(1)

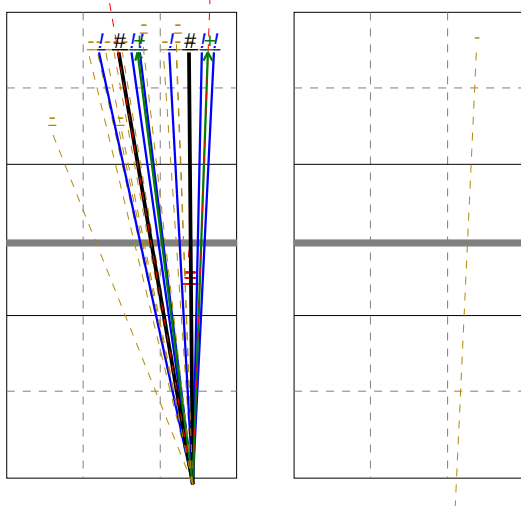
H: 56%(5) P: 33%(3) T: 11%(1)

H: 100%(8) P: (0) T: (0)

H: 100%(2) P: (0) T: (0)

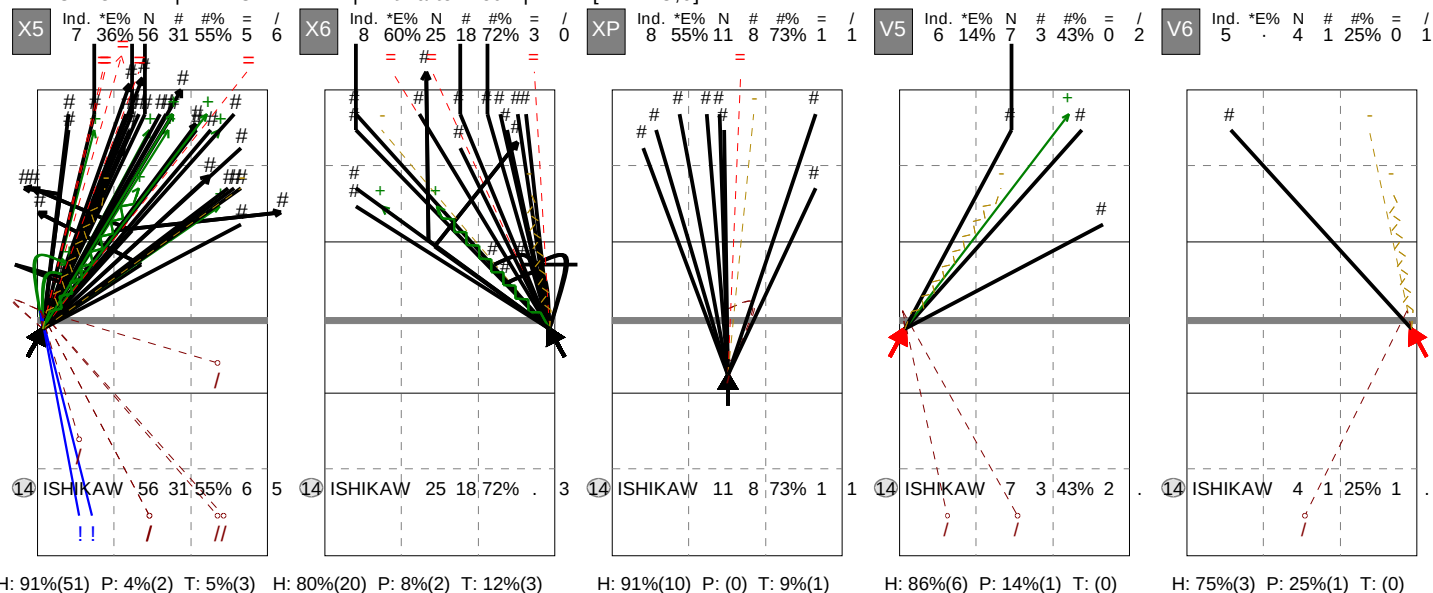
Ind.	*E%	N	=	#	/
3	7%	30	8	27%	2 0

Ind.	*E%	N	=	#	/
4	.	1	0	0%	0 0

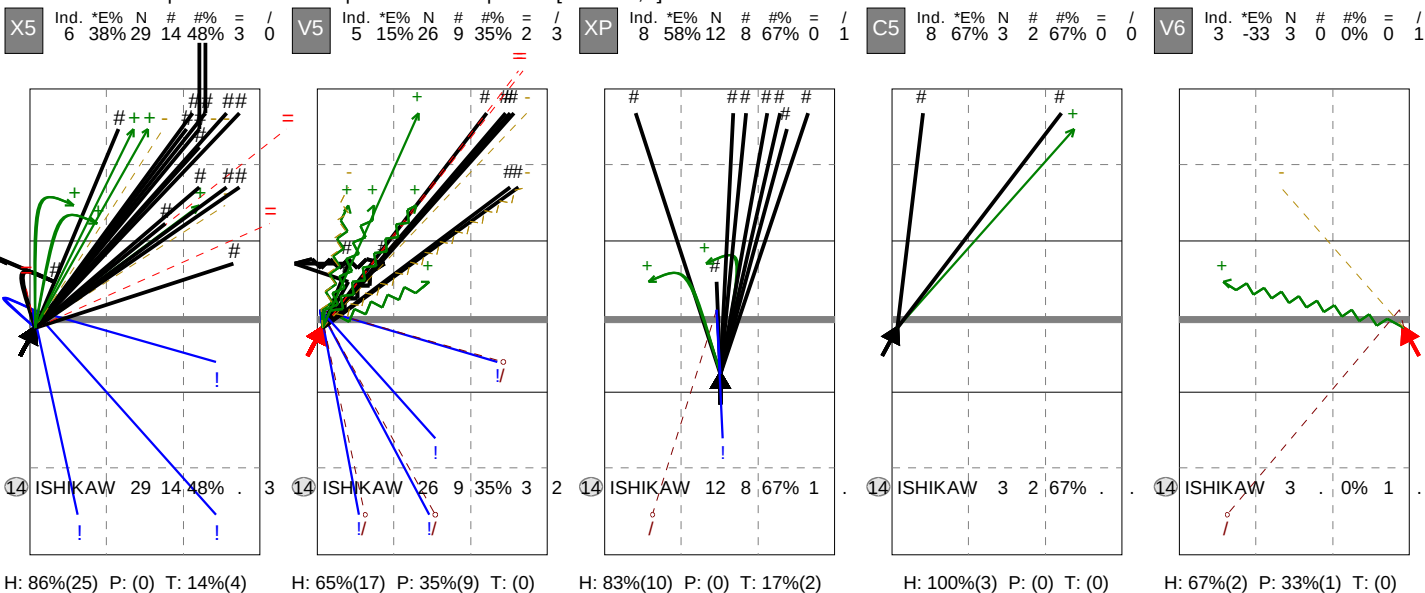


Total Direction Chart analysis

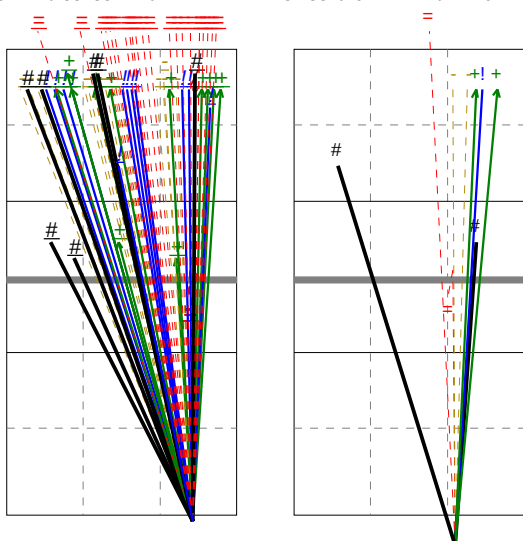
JAPAN ASIA GAME | 14 ISHIKAWA | Atk after Rec | AND[~~~AO,6]

Total Direction Chart analysis

JAPAN ASIA GAME | 14 ISHIKAWA | Transition | AND[~~~AO,6]

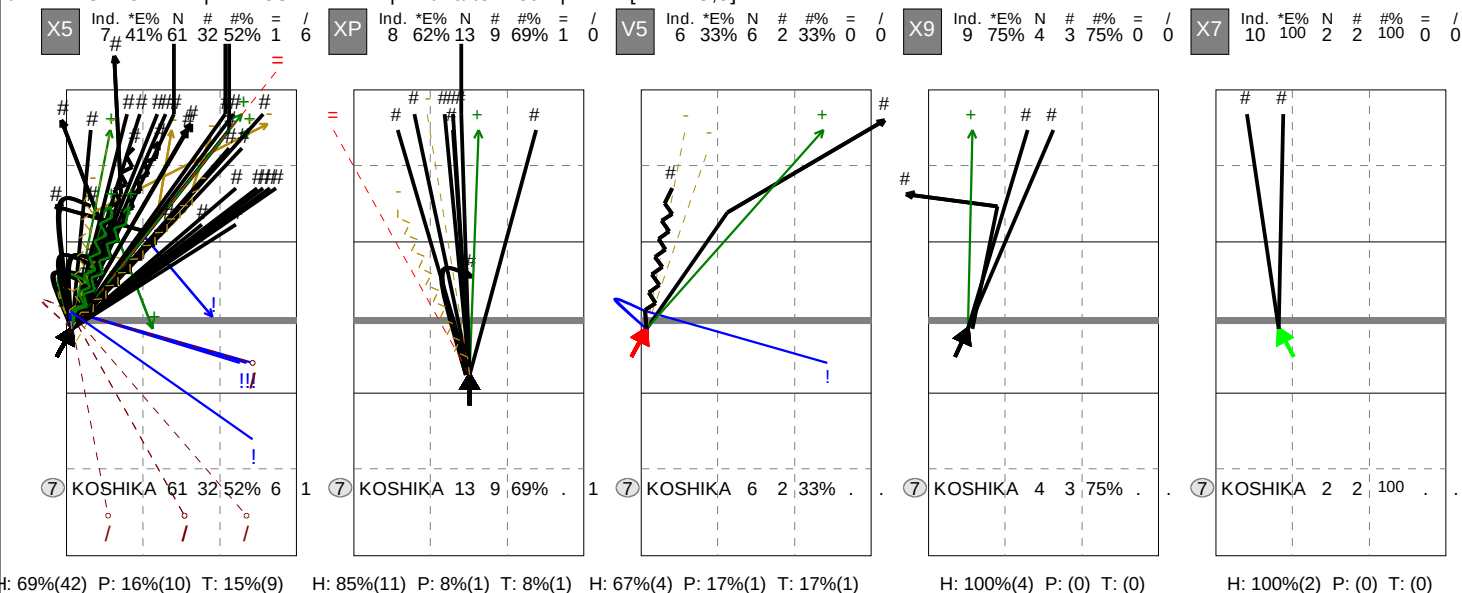


Ind. *E% N # #% = /	Ind. *E% N # #% = /
3 -4% 85 35 41% 7 1	5 33% 9 2 22% 2 0

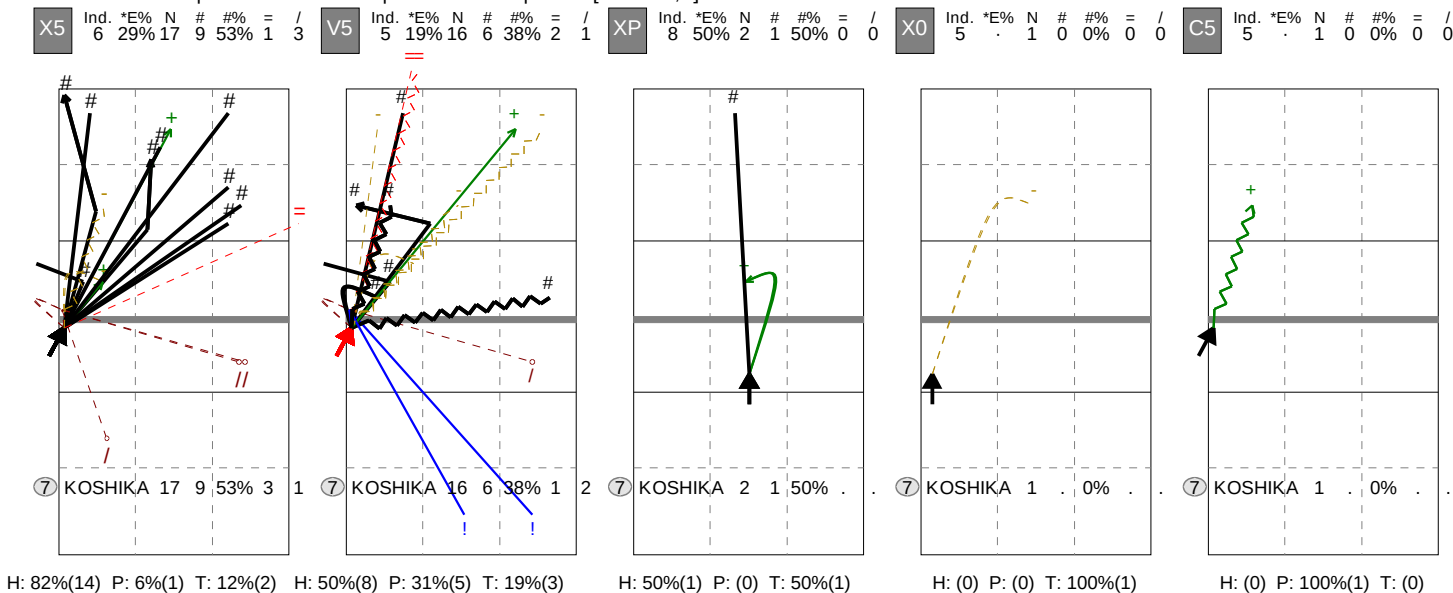


Total Direction Chart analysis

JAPAN ASIA GAME | 7 KOSHIKAWA | Atk after Rec | AND[~~~AO,6]

Total Direction Chart analysis

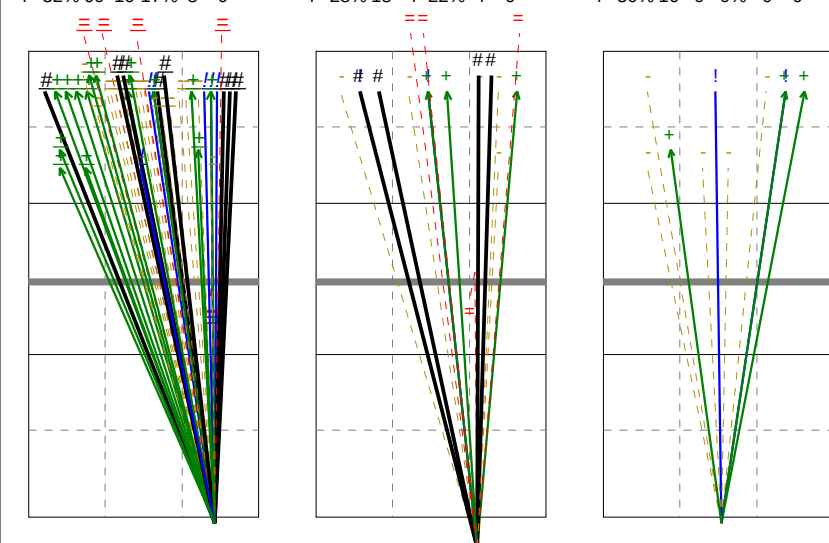
JAPAN ASIA GAME | 7 KOSHIKAWA | Transition | AND[~~~AO,6]



Ind.	*E%	N	=	#	/
4	32%	60	10	17%	8

Ind.	*E%	N	=	#	/
4	28%	18	4	22%	4

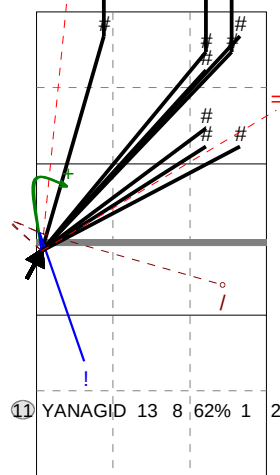
Ind.	*E%	N	=	#	/
4	50%	10	0	0%	0



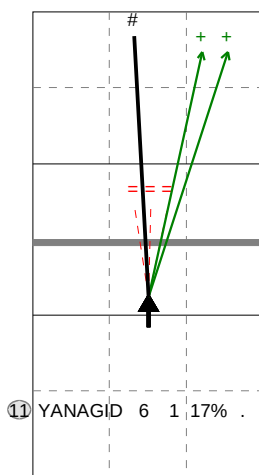
Total Direction Chart analysis

JAPAN ASIA GAME | 11 YANAGIDA | Atk after Rec | AND[~~~AO,6]

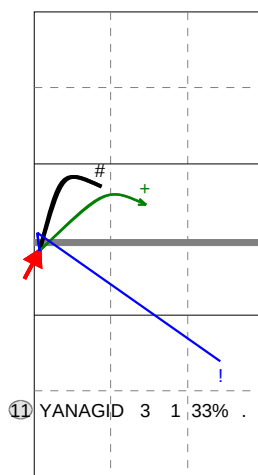
X5	Ind. *E% N # #%	XP	Ind. *E% N # #%	V5	Ind. *E% N # #%	C5	Ind. *E% N # #%
7 38% 13 8 62%	2 1	3 -33 6 1 17%	3 0	5 33% 3 1 33%	0 0	8 50% 2 1 50%	0 0



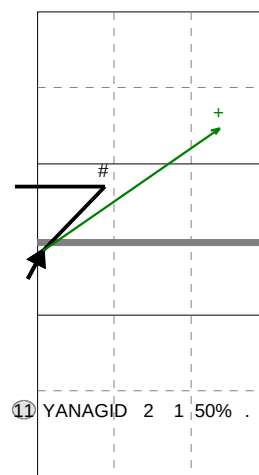
H: 77%(10) P: 8%(1) T: 15%(2)



H: 100%(6) P: (0) T: (0)



H: (0) P: 33%(1) T: 67%(2)

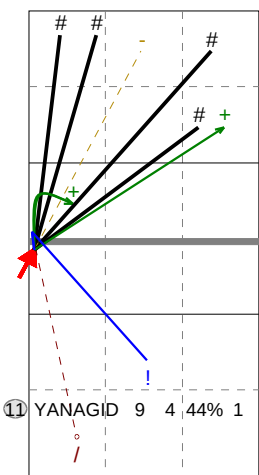


H: 100%(2) P: (0) T: (0)

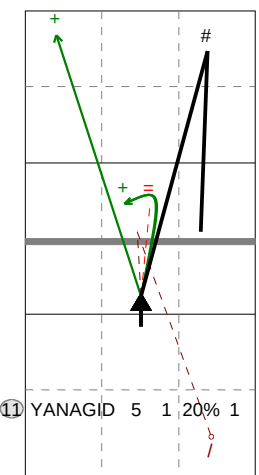
Total Direction Chart analysis

JAPAN ASIA GAME | 11 YANAGIDA | Transition | AND[~~~AO,6]

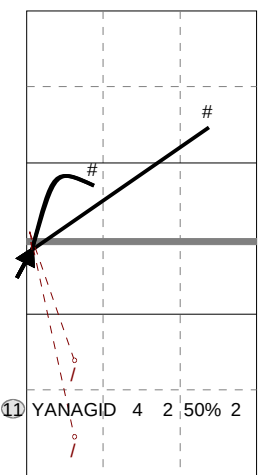
V5	Ind. *E% N # #%	XP	Ind. *E% N # #%	X5	Ind. *E% N # #%	C5	Ind. *E% N # #%	V0	Ind. *E% N # #%
6 33% 9 4 44%	0 1	4 -20 5 1 20%	1 1	5 . 4 2 50%	0 2	5 . 2 1 50%	0 1	10 100 1 1 100	0 0



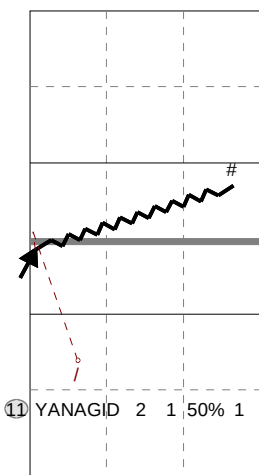
H: 78%(7) P: 11%(1) T: 11%(1)



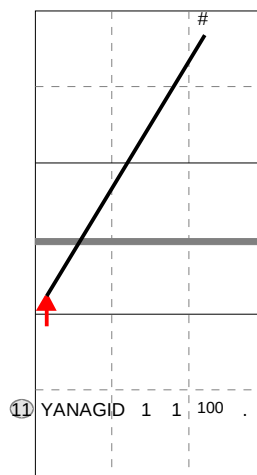
H: 80%(4) P: (0) T: 20%(1)



H: 75%(3) P: (0) T: 25%(1)

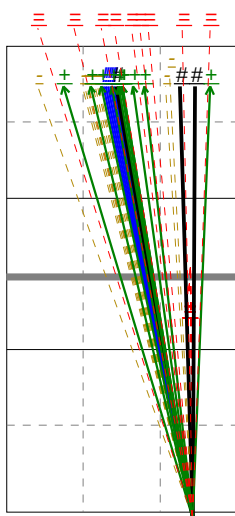


H: 50%(1) P: 50%(1) T: (0)



H: 100%(1) P: (0) T: (0)

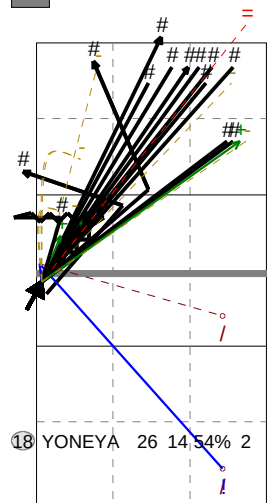
Ind. *E% N # #%
3 8% 49 16 33%
3 0



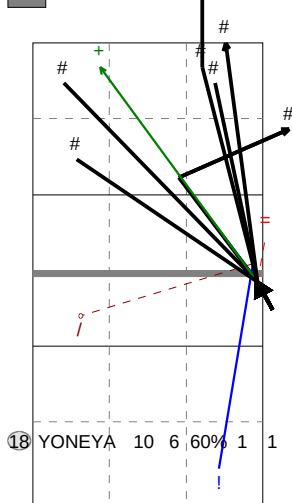
Total Direction Chart analysis

JAPAN ASIA GAME | 18 YONEYAMA | Atk after Rec | AND[~~~AO,6]

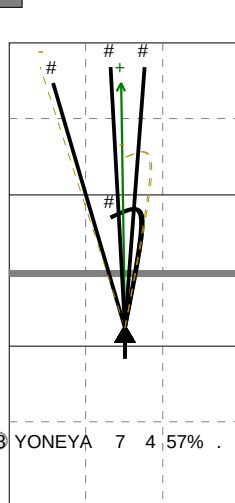
X5	Ind. *E% N # #% = /	X6	Ind. *E% N # #% = /	XP	Ind. *E% N # #% = /	V6	Ind. *E% N # #% = /	V5	Ind. *E% N # #% = /
7 42% 26 14 54% 1 2	6 40% 10 6 60% 1 1	8 57% 7 4 57% 0 0	8 50% 2 1 50% 0 0	5 1 0 0% 0 0					



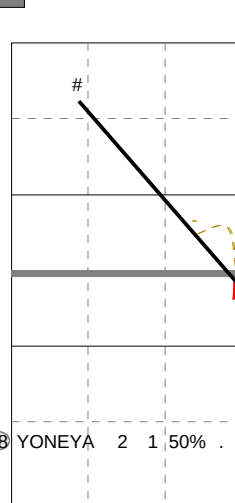
H: 88%(23) P: 4%(1) T: 8%(2)



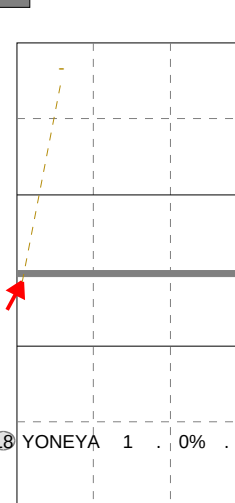
H: 100%(10) P: (0) T: (0)



H: 71%(5) P: (0) T: 29%(2)



H: 50%(1) P: (0) T: 50%(1)

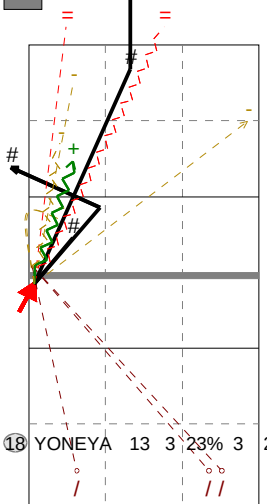


H: 100%(1) P: (0) T: (0)

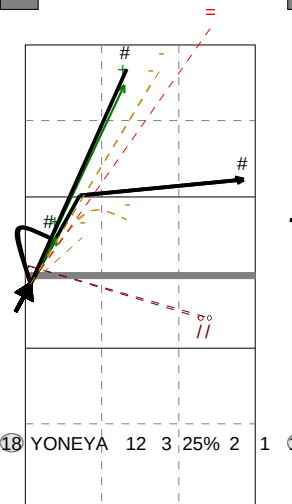
Total Direction Chart analysis

JAPAN ASIA GAME | 18 YONEYAMA | Transition | AND[~~~AO,6]

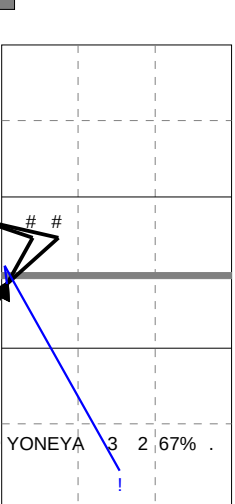
V5	Ind. *E% N # #% = /	X5	Ind. *E% N # #% = /	C5	Ind. *E% N # #% = /	XP	Ind. *E% N # #% = /	X1	Ind. *E% N # #% = /
4 -15 13 3 23% 2 3	5 12 3 25% 1 2	7 67% 3 2 67% 0 0	10 100 2 2 100 0 0	10 100 1 1 100 0 0					



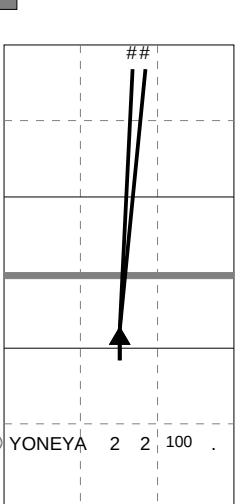
H: 69%(9) P: 23%(3) T: 8%(1)



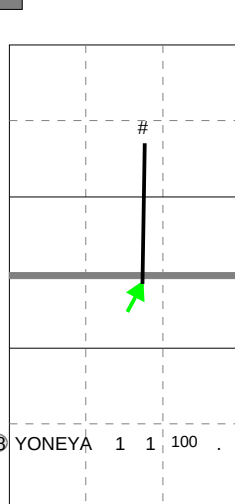
H: 83%(10) P: (0) T: 17%(2)



H: 100%(3) P: (0) T: (0)

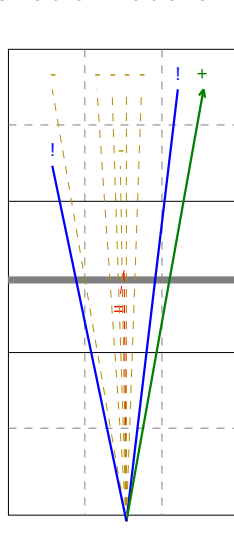
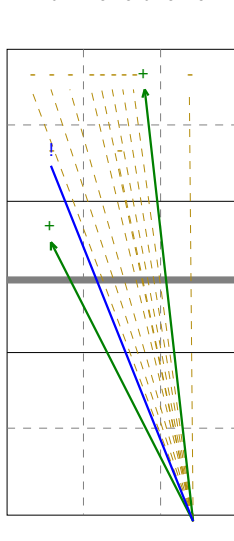
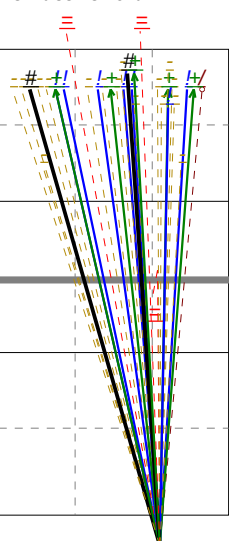


H: 100%(2) P: (0) T: (0)



H: 100%(1) P: (0) T: (0)

Ind. *E% N # #% = /	Ind. *E% N # #% = /	Ind. *E% N # #% = /
4 34% 35 3 9% 2 1	4 21% 14 0 0% 0 0	3 20% 10 1 10% 0 0



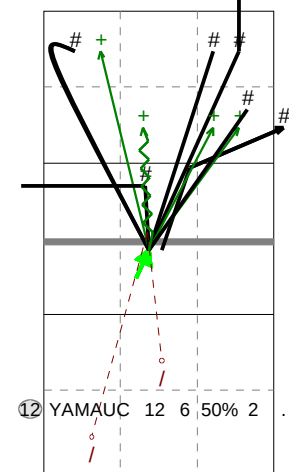
Total Direction Chart analysis

JAPAN ASIA GAME | 12 YAMAUCHI | Atk after Rec | Setter in 1,5,4,2

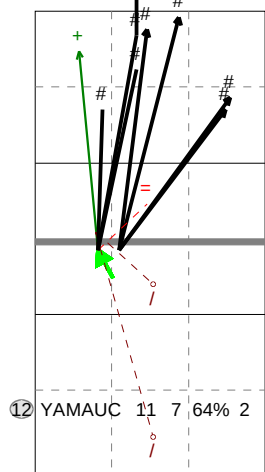
XC	Ind.	*E%	N	#	#%	=	/
XC	7	33%	12	6	50%	0	2

X7	Ind.	*E%	N	#	#%	=	/
X7	7	36%	11	7	64%	1	2

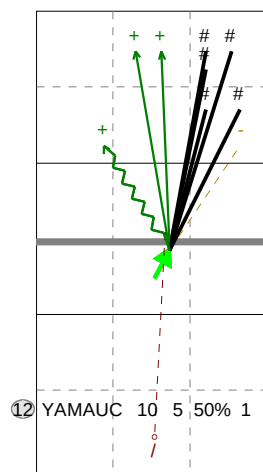
X1	Ind.	*E%	N	#	#%	=	/
X1	7	40%	10	5	50%	0	1



H: 83%(10) P: 8%(1) T: 8%(1)



H: 100%(11) P: (0) T: (0)



H: 90%(9) P: 10%(1) T: (0)

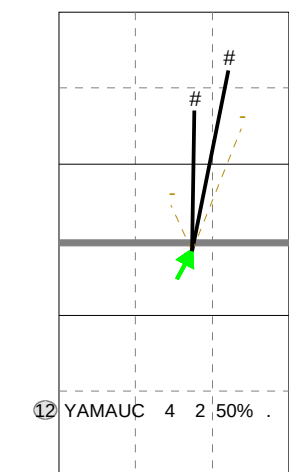
Total Direction Chart analysis

JAPAN ASIA GAME | 12 YAMAUCHI | Transition | AND[*~~AO,6][~~~AM,6][~~~AH,6]

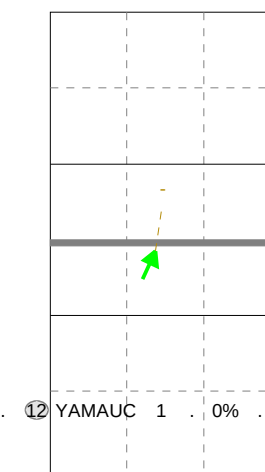
X1	Ind.	*E%	N	#	#%	=	/
X1	8	50%	4	2	50%	0	0

XC	Ind.	*E%	N	#	#%	=	/
XC	5	·	1	0	0%	0	0

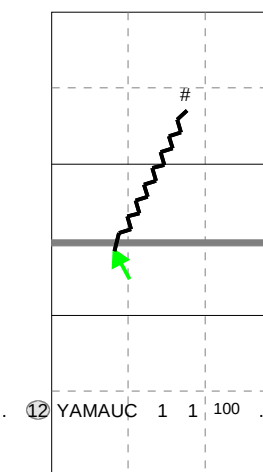
X7	Ind.	*E%	N	#	#%	=	/
X7	10	100	1	1	100	0	0



H: 100%(4) P: (0) T: (0)



H: 100%(1) P: (0) T: (0)

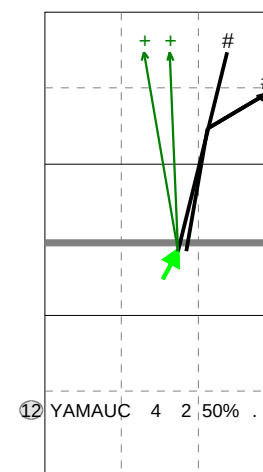


H: (0) P: 100%(1) T: (0)

Total Direction Chart analysis

JAPAN ASIA GAME | 12 YAMAUCHI | Atk after Rec | S

X1	Ind.	*E%	N	#	#%	=	/
X1	8	50%	4	2	50%	0	0

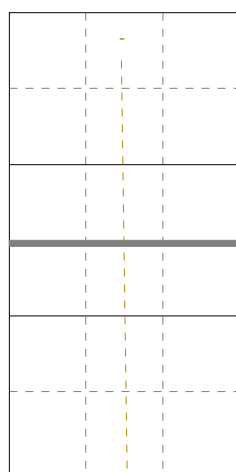
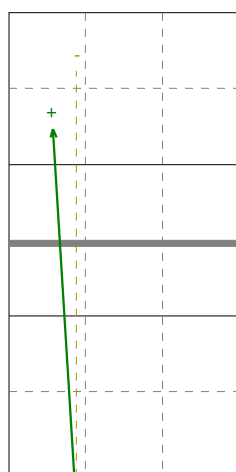
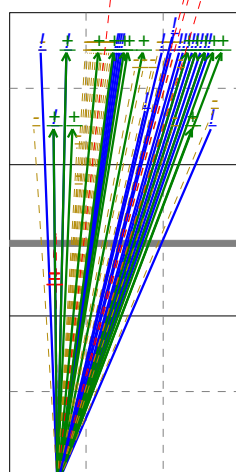


H: 100%(4) P: (0) T: (0)

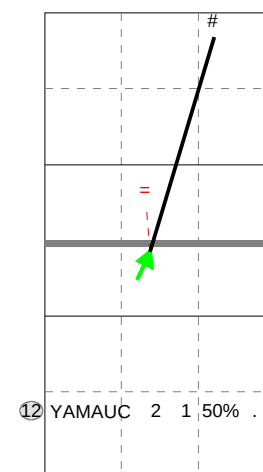
Ind.	*E%	N	=	#%	#	/
3	38%	72	7	10%	0	0

Ind.	*E%	N	=	#%	#	/
6	50%	2	0	0%	0	0

Ind.	*E%	N	=	#%	#	/
4	·	1	0	0%	0	0



XC	Ind.	*E%	N	#	#%	=	/
XC	5	·	2	1	50%	1	0



H: 100%(2) P: (0) T: (0)

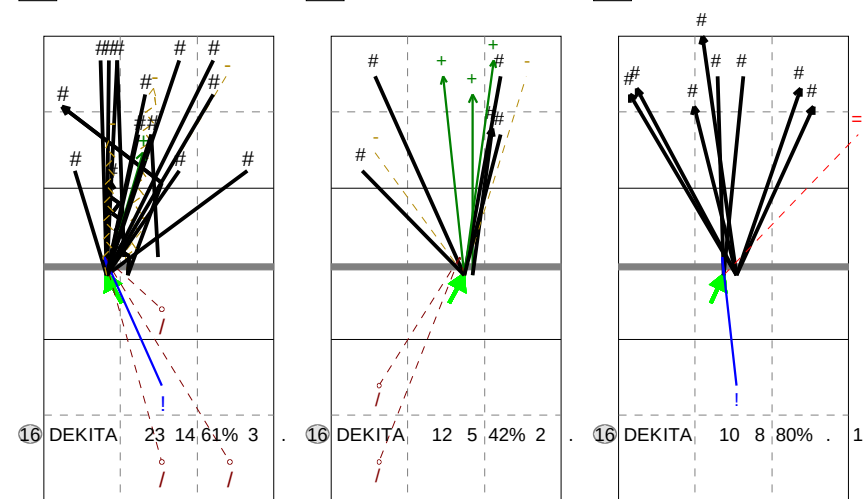
Total Direction Chart analysis

JAPAN ASIA GAME | 16 DEKITA | Atk after Rec | Setter in 1,5,4,2

X7	Ind.	*E%	N	#	#%	=	/
	7	48%	23	14	61%	0	3

X1	Ind.	*E%	N	#	#%	=	/
	6	25%	12	5	42%	0	2

XC	Ind.	*E%	N	#	#%	=	/
	8	70%	10	8	80%	1	0



H: 87%(20) P: 13%(3) T: (0)

H: 100%(12) P: (0) T: (0)

H: 100%(10) P: (0) T: (0)

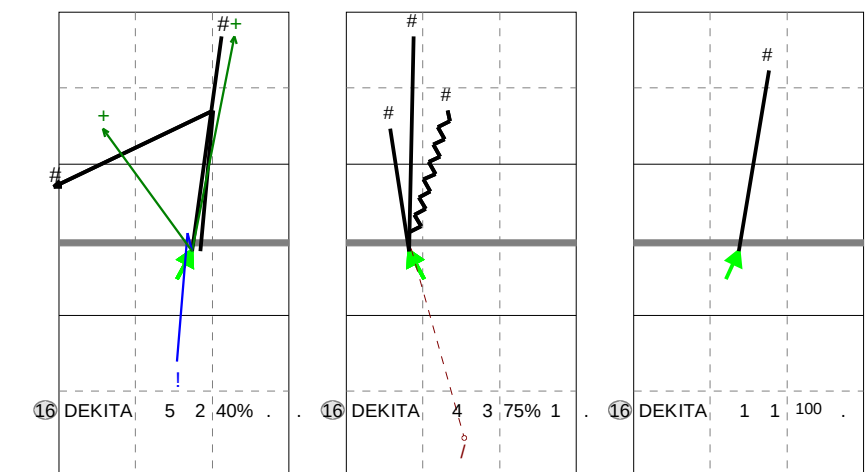
Total Direction Chart analysis

JAPAN ASIA GAME | 16 DEKITA | Transition | AND[*~~AO,6][~~~AM,6][~~~AH,6]

X1	Ind.	*E%	N	#	#%	=	/
	6	40%	5	2	40%	0	0

X7	Ind.	*E%	N	#	#%	=	/
	8	50%	4	3	75%	0	1

XC	Ind.	*E%	N	#	#%	=	/
	10	100%	1	1	100%	0	0



H: 100%(5) P: (0) T: (0)

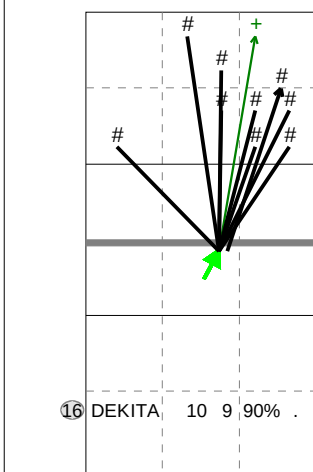
H: 75%(3) P: 25%(1) T: (0)

H: 100%(1) P: (0) T: (0)

Total Direction Chart analysis

JAPAN ASIA GAME | 16 DEKITA | Atk after Rec | Sett

X1	Ind.	*E%	N	#	#%	=	/
	10	90%	10	9	90%	0	0

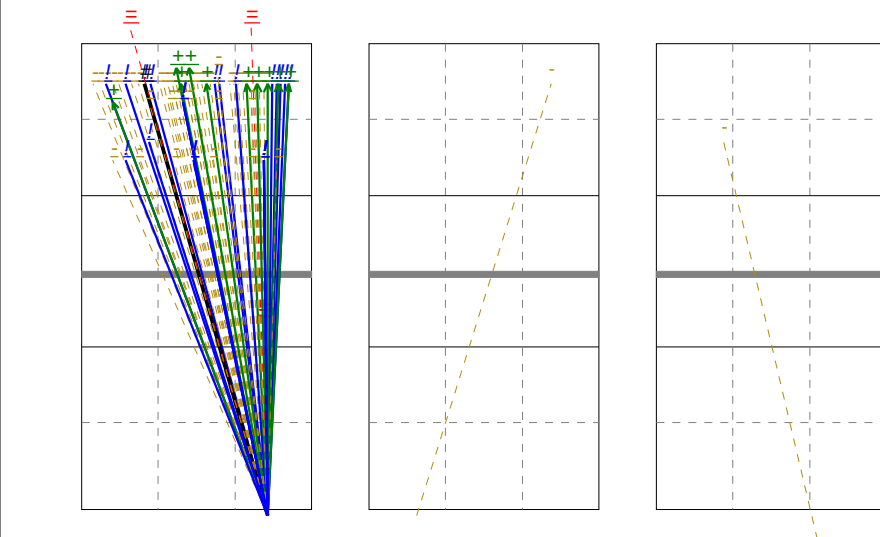


H: 100%(10) P: (0) T: (0)

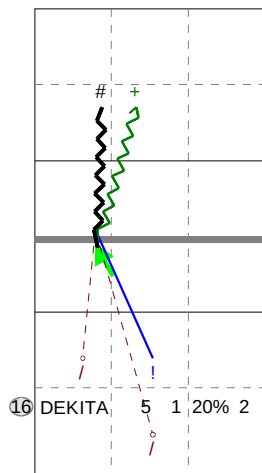
Ind.	*E%	N	#	#%	=	/
3	30%	86	7	8%	1	0

Ind.	*E%	N	#	#%	=	/
4	1	0	0%	0	0	0

Ind.	*E%	N	#	#%	=	/
4	1	0	0%	0	0	0



X7	Ind.	*E%	N	#	#%	=	/
	3	-20	5	1	20%	0	2



H: 60%(3) P: 40%(2) T: (0)