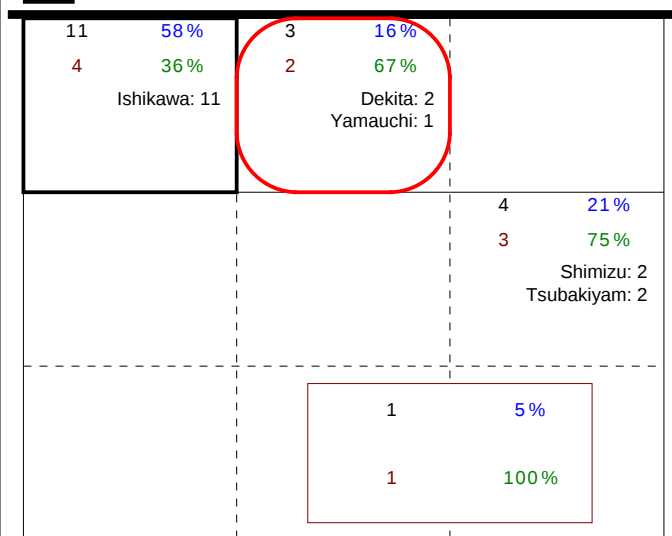


S in 2

Total Zone Chart analysis

JAPAN ASIA GAME | Atk after Rec | Setter in 2 | OR[*~~R~#,1]

S2



Total events Total events %
Events # Events # in %

Total Analysis by Players

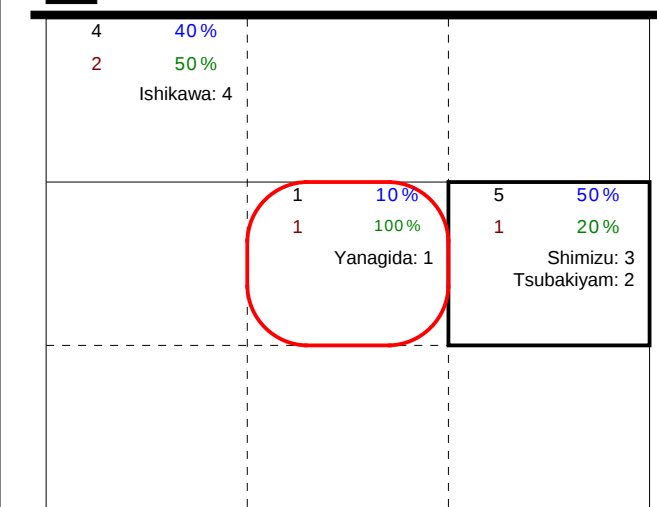
JAPAN ASIA GAME | Player detail | Reception | Setter in 2 | :::[6]

Player	Skill	Type	S	Set	Ind	*E%	Tot	=	%	BP	pS	/	%	BP	pS	-	%	!	%	+	%	#	%	BP	pS
Team	Reception		2		4	50%	34	1	3%	1	.	1	3%	1	.	8	24%	5	15%	13	38%	6	18%	.	.
7 KOSHIKAW					2	33%	3	.	.	.	.	.	.	.	.	2	67%	.	.	1	33%	.	.	.	.
11 YANAGIDA					2	25%	8	.	.	.	.	.	.	.	.	3	38%	3	38%	.	.	2	25%	.	.
14 ISHIKAWA					5	53%	17	1	6%	1	.	1	6%	1	.	2	12%	2	12%	8	47%	3	18%	.	.
17 NAGANO					7	100%	2	.	.	.	.	.	.	.	.	.	.	.	.	2	100%	.	.	.	.
18 YONEYAM					6	75%	4	.	.	.	.	.	.	.	.	1	25%	.	.	2	50%	1	25%	.	.

Total Zone Chart analysis

JAPAN ASIA GAME | Transition | Setter in 2 | AND[*~~D~#,7]

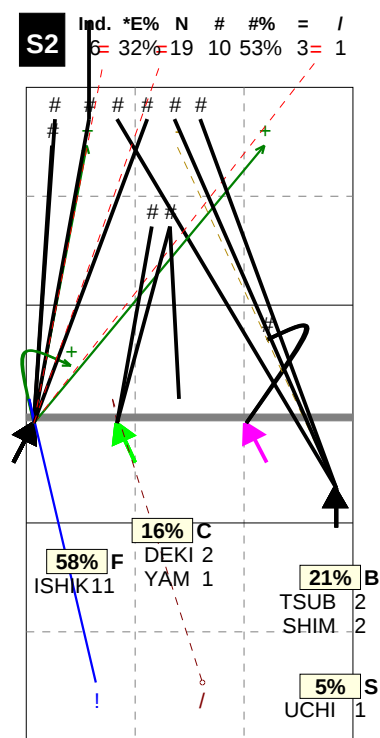
S2



Total events Total events %
Events # Events # in %

Total Direction Chart analysis

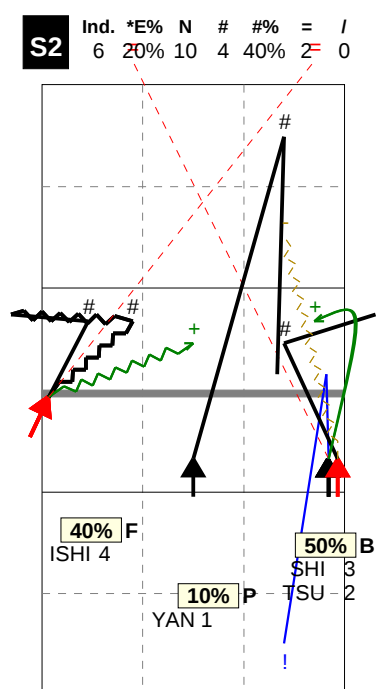
JAPAN ASIA GAME | Atk after Rec | Setter in 2 | OR[*~~R~#,1][*~~R~+,1];



H: 89%(17) P: (0) T: 11%(2)

Total Direction Chart analysis

JAPAN ASIA GAME | Transition | Setter in 2 | AND[*~~D~#,7][*~~AO~PR~3,6];



H: 60%(6) P: 30%(3) T: 10%(1)