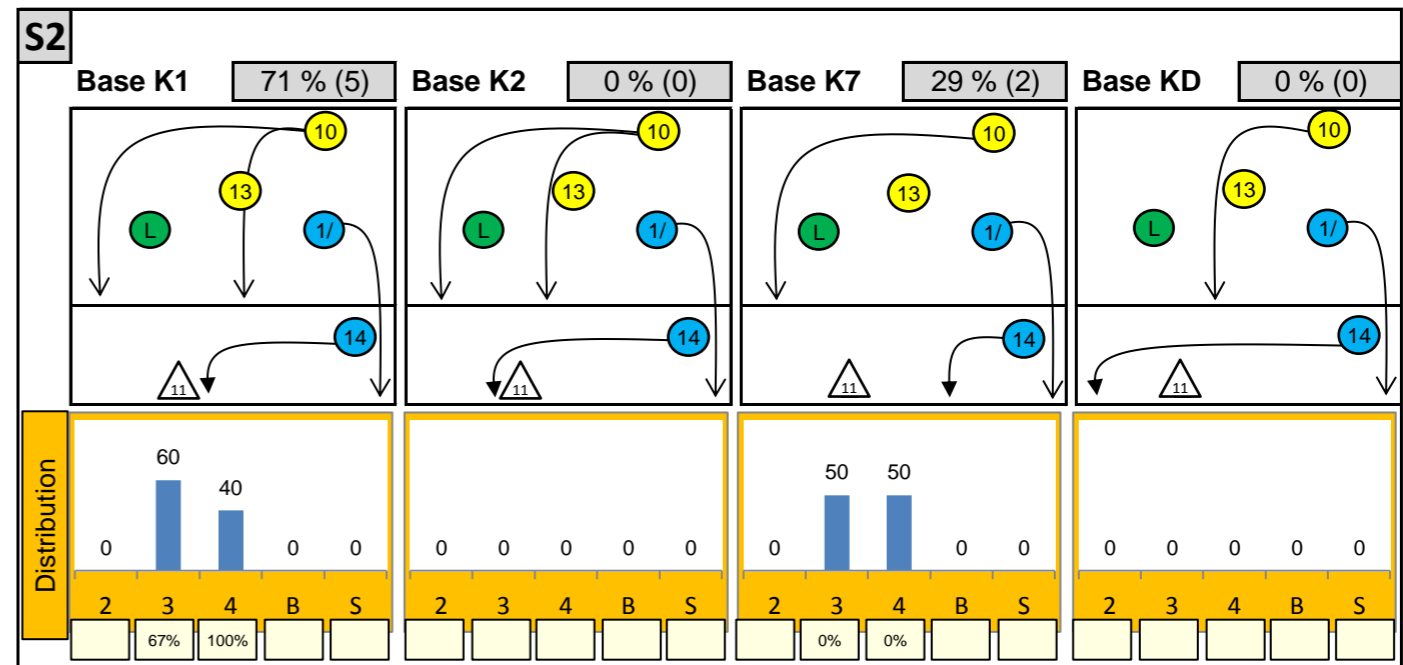
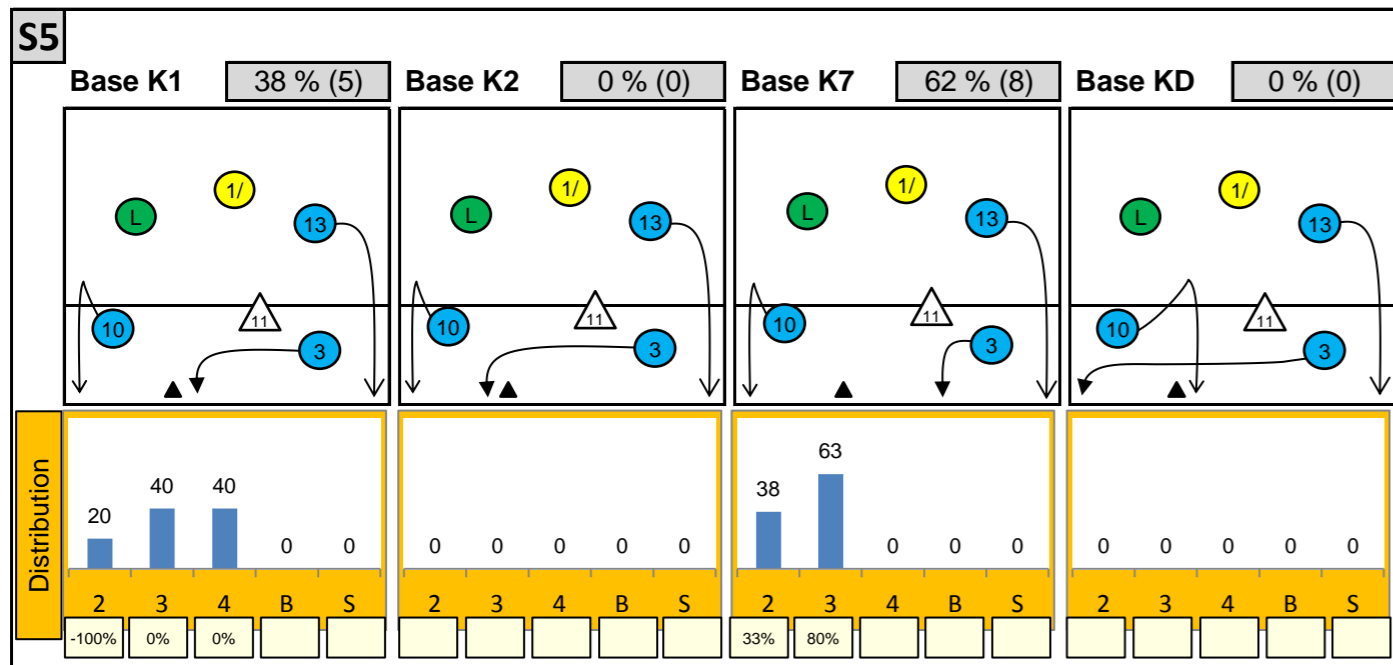
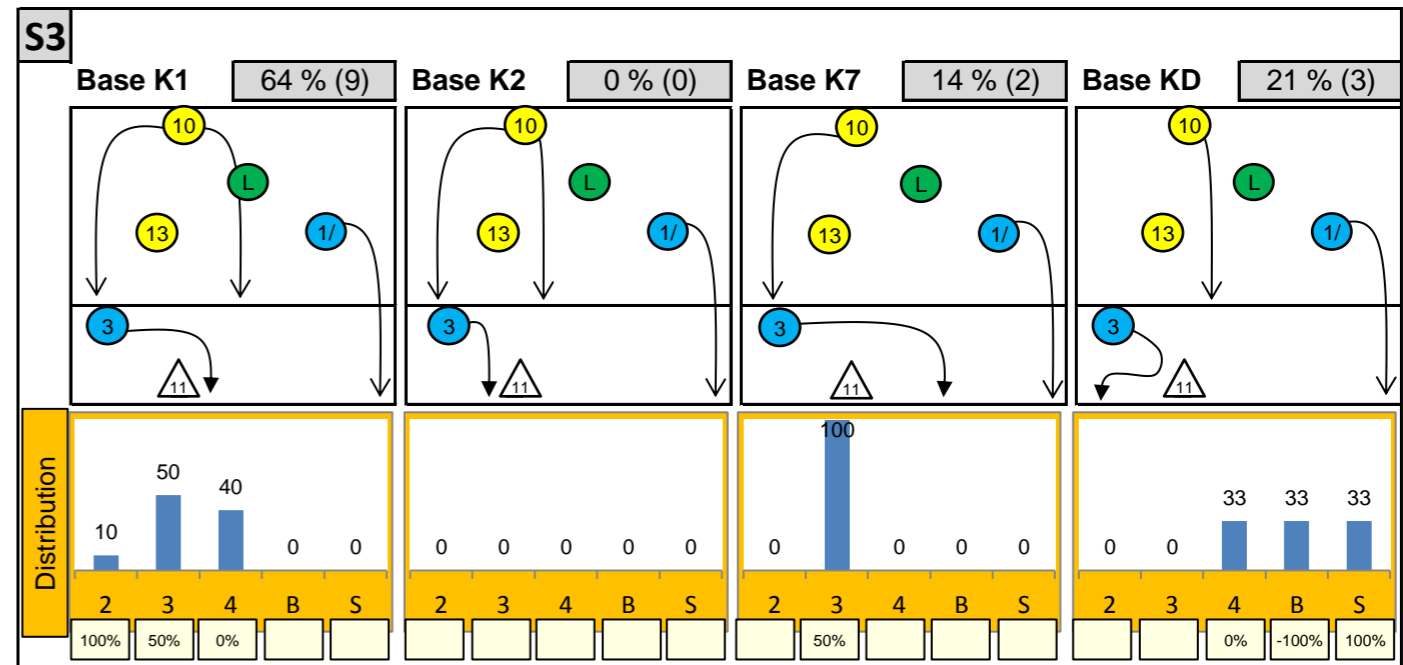
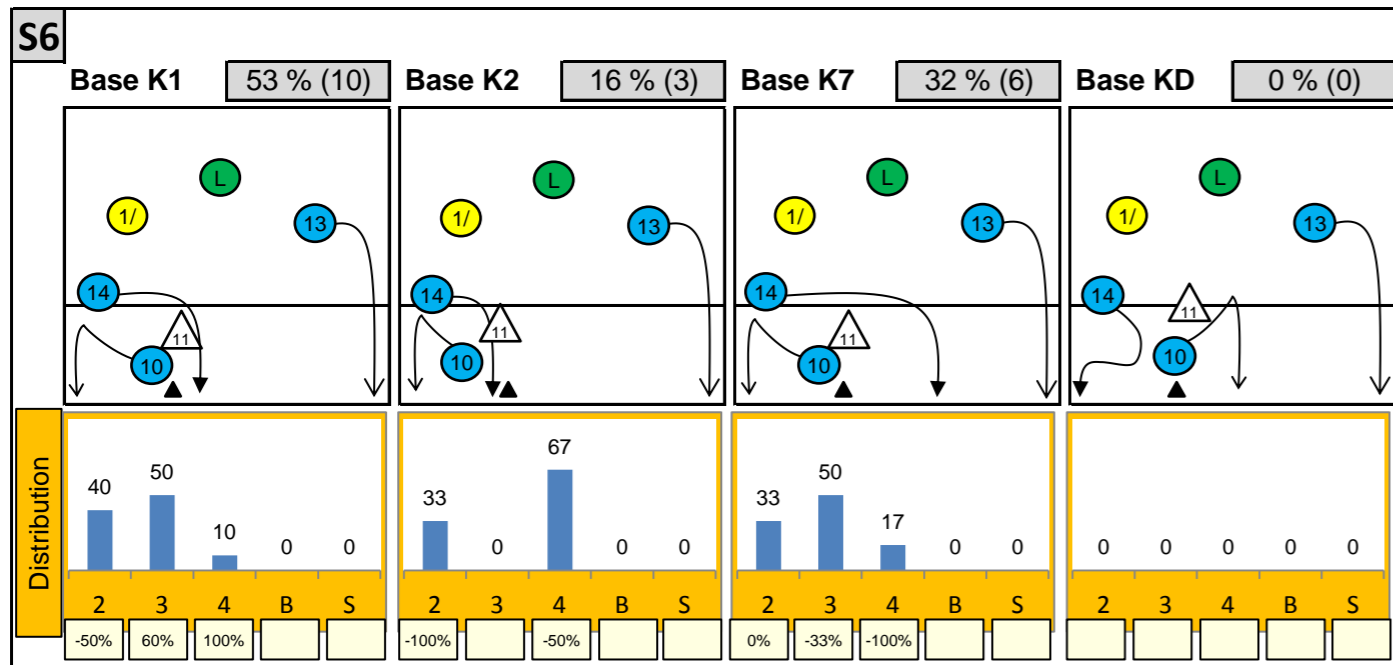
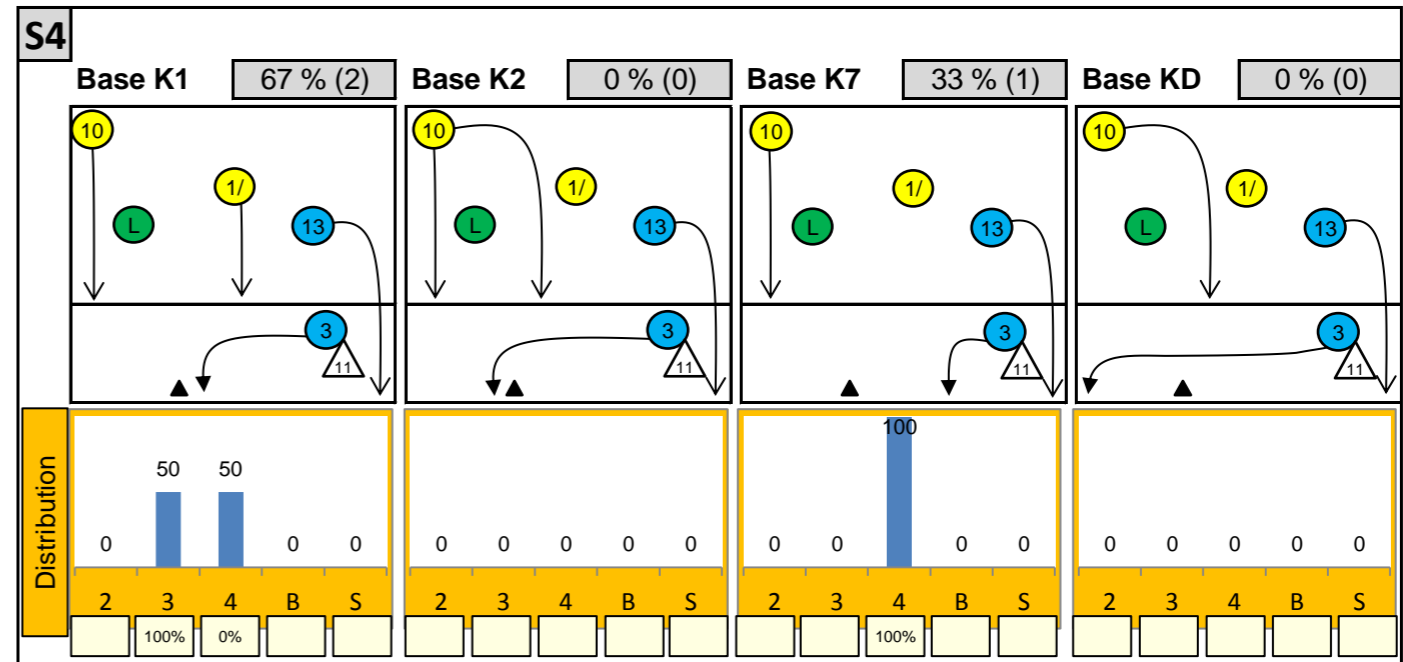
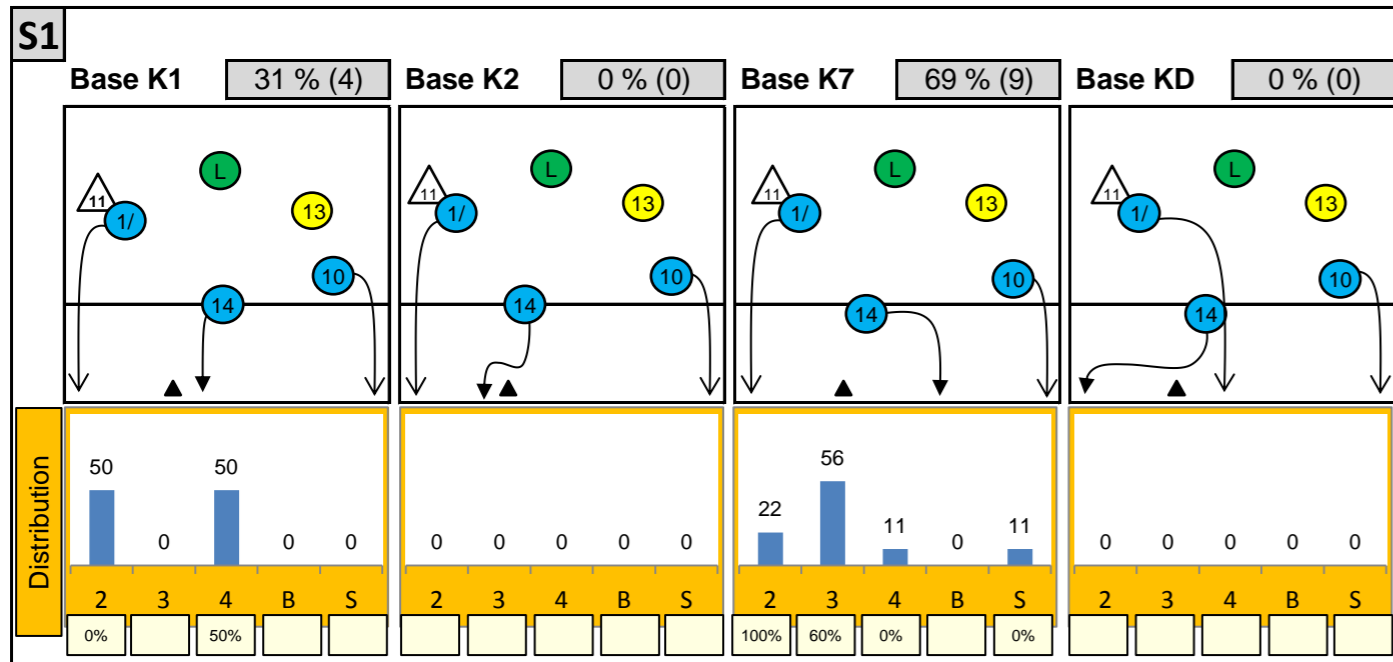


Attackdistribution depending on Settercalls - Romania



2: Attack of Opposite

3: Attack of Middleblocker

4: Attack of Outside

B: Attack of Backrow

S: Attack of Setter

xx%: Efficiency of Attacks (-100% to +100%)